BTC - 41

## IV Semester B.Tech. Examination, Feb./March 2010 OPERATING SYSTEMS

Time: 3 Hours Max. Marks: 80

**Instructions**: Answer all questions in Part A, 6 out of 8 questions in

Part **B** and **3** out of 5 questions in Part **C**.

Part A: Questions from 1 to 8 carry 1 mark and

9 to 14 carry 2 marks each.

Part **B**: **Each** question carries **5** marks. Part **C**: **Each** question carries **10** marks.

## PART - A

- 1. What is an application program?
- 2. What is a buffer?
- 3. What do you mean by Resident Monitor?
- 4. How do you define real time operating system?
- 5. What is a thread?
- 6. What do you mean by serial processing?
- 7. What is SPOOLING?
- 8. What is page fault?
- 9. What are the advantages of multi processing?
- 10. What are the basic functions of an OS?
- 11. What do you mean by time-sharing?
- 12. What do you mean by buffering?
- 13. When a Dead Lock occurs?
- 14. Why do we need swapping?



## PART - B

- 1. With the help of a block diagram explain the different states of a process.
- 2. Differentiate between FCFS and SJF scheduling.
- 3. What do you mean by Virtual Machines?
- 4. Explain hard and soft real time system.
- 5. Consider the following process with the length of the CPU burst

Process	<b>Burst Time</b>
P1	24
P2	3
P3	2
P4	5

Find Average Waiting Time using FCFS and SJF methods.

- 6. Explain Best fit and Worst fit w. r. t. memory.
- 7. With respect to file system explain seek time, latency and data transfer time.
- 8. Compare the features of UNIX OS over MS-DOS OS.

## PART - C

- 1. Explain the architecture of Operating System.
- 2. Explain short term and long-term schedulers.
- 3. Explain the necessary conditions for Dead Lock to occur.
- 4. Discuss the directory structure of a file system.
- 5. Explain with block diagram how the page fault is handled in virtual memory technique.

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